



YULIANA ALVAR

ART PRODUCTION | RESEARCH

PROFILE

Professional in 2D and 3D digital art and production for the entertainment industry (video games and animation). Experienced in team coordination, training, and onboarding.

WORK EXPERIENCE

CHARACTER DESIGNER AT WOOLLEY STUDIOS (COLUMBUS, CANADA)

Design and development of character turnarounds and visual styles for animated projects in collaboration with international teams. **2025**

UNIVERSITY TEACHER, FUNDACIÓN UNIVERSITARIA BELLAS ARTES

Teacher in digital arts, focusing on character design, storytelling, and creative processes. **2025**

NATIONAL EDUCATION SERVICE (SENA) RESEARCH INSTRUCTOR

Research digital content interaction to design a training project for professional education (multiplatform scripting, storyboarding, 2D/3D animation, graphic elements, wireframes, and mockups) **2024**

UNIVERSITY TEACHER, SALAZAR Y HERRERA UNIVERSITY

Teacher in 2D and 3D Digital Arts (Three-dimensional image, Animatic, Matte painting, and alternative production) **2024**

ART PRODUCER, UX UI GAME ARTIST DREAMS UNCORPORATED

Feedback Socialization with artist teams, file review, Interdepartmental communications, Implementation of resources, Illustrator of assets for videogames, post-production. **2022 - 2023**

CONCEPT ARTIST BOMBILLO AMARILLO S.A

Character designer for animated series. **2021-2022**

PUBLICATIONS & APPEARANCES

- [LUNAR LANDER: BEYOND. Video Juego Atari 2023](#)
- [LETTERS BY M. BLAIR. EP debut VEO & AURORA 2022](#)

EDUCATION

PONTIFICAL BOLIVARIAN UNIVERSITY - UPB

Digital Entertainment Design Engineering.

SALAZAR Y HERRERA UNIVERSITY INSTITUTION

Professional animator.

ACADEMY BY POLYGONUS

-Design program for film and video game production.

-Specialization in Art for film and video games.

SENA

-Program in concept art.

-Texturing program in substance 3D painter.

REFERENCES

Juan Pablo Daza Rojas

Lead 3D Designer at Makata Studio

Email: pablo.daze@gmail.com

Angélica Farfan

Art director at Dreams Uncorporated

Email: angelfarfanmendieta@gmail.com

Simón Farbiarz

2D Concept artist at Streamline studios

Email: simonfarbiarz@gmail.com

Alexander Cano

Academic Coordinator institución universitaria Salazar y Herrera

alexander.cano@salazaryherrera.edu.co

SKILLS

- Digital illustration and composition.
- UI and UX design.
- Digital animation.
- Teamwork, soft skills.

SOFTWARE

- Procreate
- Toonboom harmony
- Adobe Photoshop
- Adobe After Effects
- Adobe Premiere
- Adobe Animate
- Adobe Substance painter
- Blender
- Maya

LANGUAGES

Spanish Native
Eng Fluent
French mid

CONTACT INFO

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[behance.net/yalvar](https://www.behance.net/yalvar)